

CONTENT PROPAGATION IN INTERACTIVE TELEVISION

ABSTRACT

A process of propagates viewing assets on a system of video storages. The process includes copying a missing
5 portion of a replica of a selected viewing asset onto a target video server. The act of copying is responsive to determining that a priority to propagate the selected asset to the target server is higher than a retention value of a replica of one or more viewing assets stored on the target server.

10 20022321.doc

002740-4242450